# **EUXTON PARISH COUNCIL**



Meeting: Leisure Committee Meeting

Tuesday, 29 October 2024 at 7.00 pm

Euxton Council Offices, CBTC unit 16, East Terrace, Euxton Lane, PR7 6TE

### AGENDA

- 1. **Apologies**
- 2. Public participation
- 3. Minutes of the last Committee meeting held on 25 July 2024
- 4. **Updates:** 
  - Primrose Hill Play Area re-vamp
  - Fencing and gate works around Balshaw Lane
  - Millennium Green pond works and training
- 5. Environmental Projects – Millennium Green & Chapel Brook
- 6. New Project – Southport Road updates, for discussion and actions
- 7. Consider new projects such as solar panels and EV chargers at Greenside Quotation for solar panels and EV chargers requested as a guide
- Budget setting for 2025/26 8.
- 9. Any other items which need attention or research
- 10. Date for next meeting

#### Leisure Committee (quorum 3)

Eric Jones
Andy Oddy
Paul Morton
Rebecca Peers
Katrina Reed
Vyn Thornhill
Geoff Vickers
Steve Walker

6. New Project – Southport Road updates, for discussion and action

The draft 'heads of terms' for a new license were circulated prior to the Leisure Committee meeting in July 2024. Members discussed and agreed with them in the most part, they did not contain a length of the license term and resolved: agreed the license if a length of term can be added and requested 25 years but 15 years could be acceptable.

Chorley's response to the request of 25 years is: I am pleased to confirm that your request for a longer agreement (25 years) has been agreed (subject to final review and sign off).

Chorley is still awaiting a response from the previous land owner, Homes England on a question they asked back in approx. May 2023: "We are asking for their comment/ feedback on the change in the use as it varies from the original use and the restrictions in the title "

**Moving forward** – a few suppliers have visited the site and drawn up some plans from conversations – these are not fixed in stone and their interpretation of what we might want and what they can fit in the space.

Kompan, Proludic, Fawns, Lightmain – see their initial ideas

Or copy and past this in your url:

https://1drv.ms/f/c/dc0a86b86a88b4ed/EltReKSn5PZBs4gIOBeJTTEBNpksArVb1n6jf00ZF4jLvA?e=lduIo1

There is no limit or restriction on who can visit and quote for the site but the ones above are proactive in contacting councils so if they were in the area they were met on site and they have put in an initial design or price.

### What would be good for the area

What would Council like to see in the area ie, All weather sports area? Exercise? Shelter? Seating etc

It was generally agreed that the area will be:

- will not be a 'play' area as in traditional sense such as slides, swings, roundabout but original or different items
- for an older set of young people due to it being adjacent the skate park (eg. 8 to teenage)
- include an all weather sports area because we supplied the north of the village with one so wanted to supply one in the south of the village
- it presently has seating/shelter so wanted to include these in the new area

## Some specifics of the site:

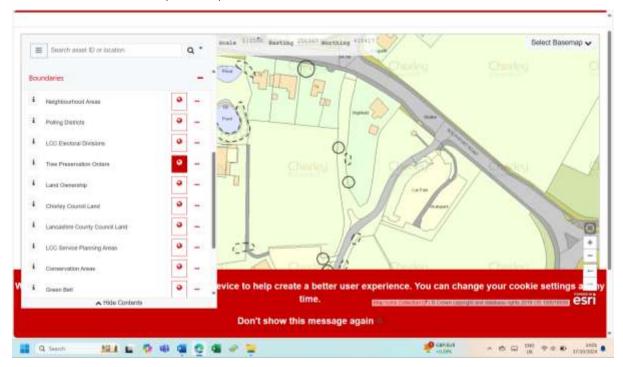
Limits of the site	Advantages of the site
<ul> <li>Adjacent to the road</li> <li>Uneven surface</li> <li>Quite wet land</li> <li>Large hedge to road, trees to west</li> <li>Adjacent to one resident/property</li> <li>Not lit – unless lighting scheme added</li> </ul>	<ul> <li>Not in residential area</li> <li>Already in vicinity of other leisure facilities (cricket, skate park)</li> <li>Recreation is allowed in greenbelt land</li> <li>Fresh land so no remedial works required</li> <li>Close to YV car park</li> </ul>
<ul><li>Land is Green belt and area of separation</li><li>Trees down East side/adjoining neighbour</li></ul>	Land is Green belt and area of separation the same as the skate park is

Discussions required are:

Tree works, to do and when
What equipment/facilities would be good on the land
How much of the land should be used
Anything else required`

### Research on the land

TPO trees in the area, non in, on or next to the land.



#### Local Plan map

